

rootfs remount on kppless is going to be even harder than I thought :\
(edited)

so some info for now

LightweightVolumeManager has it's internal array of "partitions"

actually pointers to partitions

it's located at offset 0x1A0

on offset 0x198 there's size of that array

and at index 0 is root partition obviously

and whatever partition is, it has some flag (let's call it isWriteProtected) at offset 0x28

if that flag is set, mapping would fail

so, we need to somehow locate LightweightVolumeManager instance

then do `(uint8_t*)(uint8_t* LightweightVolumeManagerInst)[0x1A0][0x28] = 0` (edited)

to unset that flag

however, there's another check which has to be bypassed

stek29 Yesterday at 7:03 AM

long story short -- to bypass that check you either have to make `PE_i_can_has_kernel_configuration` return 1, which is impossible under kpp/ktrr

or you have to add either `rd=md?` or `rootdev=md?` to bootargs

where ? can be any char

you have to add that to in-kernel bootargs, not to pass them from iboot I mean

upd: Partition is LwVMPartition object

for example

let's first leak LightweightVolumeManager

```
[1]+ Stopped(SIGSTOP) ./memctl
Naomis-iPhone:/fox root# ./explorer -K 0xffffffff00d7b2050 -s LightweightVolumeManager
port : 0xe03
inkern: 0xffffffff110d3abf8
kobj : 0xffffffff10e767000
vtable: 0xffffffff00d120510
port : 0xd07
inkern: 0xffffffff110bb96f8
kobj : 0xffffffff110f93000
vtable: 0xffffffff00d11f8a0
Naomis-iPhone:/fox root#
```

here we can see that LightweightVolumeManager is at `0xffffffff10e767000`

reading at that address gives us pointer to vtable

```
memctl> r 0xffffffff10e767000
ffffffff10e767000: ffffffff00d120510
memctl>
```

and as you can see vtable matches

```
~/Projects/memctl/bin master*
1> ~/Projects/iometa/iometa -v ~/workdir/kc/iphonese10|grep Lightweight
vtab=0xffffffff006f20510 LightweightVolumeManager
```

so we know that it's actually LightweightVolumeManager instance

now the next step -- let's look into partitions

reading at offset 0x198 gives 3 -- as expected -- there are 3 partitions (root, var, baseband)

```
memctl> r 0xffffffff10e767198
ffffffff10e767198: 000000000000000003
memctl> r 0xffffffff10e767000
```

so now let's read some partition and check it's vtable

```
memctl> r 0xffffffff10e7671a8
ffffffff10e7671a8: ffffffff10e1b9bd0
memctl> r 0xffffffff10e1b9bd0
ffffffff10e1b9bd0: ffffffff00d120da0
memctl>
```

```
vtab=0xffffffff006f20c88 LwVMPartialIOPo
vtab=0xffffffff006f20da0 LwVMPartition
```

as we can see that's clearly LwVM Partition

now let's go further and check if isWriteProtected flag on all of them

```
memctl> r 0xffffffff10e7671a0
ffffffff10e7671a0: ffffffff10e1b8870
memctl> r 0xffffffff10e1b8898
ffffffff10e1b8898: 000000000000000001
memctl> r 0xffffffff10e7671a8
ffffffff10e7671a8: ffffffff10e1b9bd0
memctl> r 0xffffffff10e1b9bf8
ffffffff10e1b9bf8: 000000000000000000
memctl> r 0xffffffff10e7671b0
ffffffff10e7671b0: ffffffff10e1b8500
memctl> r 0xffffffff10e1b8528
ffffffff10e1b8528: 000000000000000000
```

as expected -- root has that flag set, and data/baseband don't

so to pass that check:

```
io_service_t service =
IOServiceGetMatchingService(kIOMasterPortDefault,
IOServiceMatching("LightweightVolumeManager"));
uint64_t inkernel = find_port_address(service);
uint64_t lwvm_kaddr = rk64(inkernel + OFF_IPC_PORT__IP_KOBJECT);
uint64_t rootp_kaddr = rk64(lwvm_kaddr + OFF_LWVM__PARTITIONS);
uint64_t rootp_iswp_addr = rootp_kaddr + OFF_LWVMPART_ISWP;
// rk64(rootp_iswp_addr) should be 1
wk64(rootp_iswp_addr, 0);
```

where OFF_LWVM__PARTITIONS is 0x1a0, OFF_LWVMPART_ISWP is 0x28

now to boot args

so, bootargs in kernel are accessed/stored/etc like this

there's PE_state structure

here's it's definition (form pexpert/pexpert/pexpert.h)

```
typedef struct PE_state {
    boolean_t    initialized;
    PE_Video     video;
    void         *deviceTreeHead;
    void         *bootArgs;
} PE_state_t;
```

there's one global variable with type PE_state_t

bootArgs points to struct boot_args which is platform dependent

on arm64 (pexpert/pexpert/arm64/boot.h):

```
typedef struct boot_args {
    uint16_t      Revision;           /* Revision of boot_args
structure */
    uint16_t      Version;           /* Version of boot_args
structure */
    uint64_t      virtBase;          /* Virtual base of memory */
    uint64_t      physBase;          /* Physical base of memory */
    uint64_t      memSize;           /* Size of memory */
    uint64_t      topOfKernelData;  /* Highest physical address
used in kernel data area */
    Boot_Video    Video;             /* Video Information */
    uint32_t      machineType;       /* Machine Type */
    void          *deviceTreeP;      /* Base of flattened device
tree */
    uint32_t      deviceTreeLength;  /* Length of flattened tree */
    char          CommandLine[BOOT_LINE_LENGTH]; /* Passed in
command line */
    uint64_t      bootFlags;         /* Additional flags specified by
the bootloader */
    uint64_t      memSizeActual;     /* Actual size of memory */
} boot_args;
```

notice char `CommandLine[BOOT_LINE_LENGTH];`

now, when some code wants to parse some boot arg, it calls PE_parse_boot_argn function

```

boolean_t
PE_parse_boot_argn(
    const char    *arg_string,
    void          *arg_ptr,
    int           max_len)
{
    return PE_parse_boot_argn_internal(arg_string, arg_ptr, max_len,
FALSE);
}

```

PE_parse_boot_argn_internal performs parsing

to get boot args string it does args = PE_boot_args();

PE_boot_args is once again platform specific, on arm64:

```

char *
PE_boot_args(
    void)
{
    return (char *)((boot_args *)PE_state.bootArgs)->CommandLine;
}

```

now knowing that, let's look into PE_parse_boot_argn_internal disassembly

```

; Attributes: bp-based frame
; __int64 __fastcall PE_parse_boot_argn_internal(char *)
;_PE_parse_boot_argn_internal
var_64= -0x64
var_60= -0x60
var_5C= -0x5C
var_58= -0x58
var_50= -0x50
var_40= -0x40
var_30= -0x30
var_20= -0x20
var_10= -0x10
var_s0= 0
SUB     SP, SP, #0x80
STP     X28, X27, [SP,#0x70+var_50]
STP     X26, X25, [SP,#0x70+var_40]
STP     X24, X23, [SP,#0x70+var_30]
STP     X22, X21, [SP,#0x70+var_20]
STP     X20, X19, [SP,#0x70+var_10]
STP     X29, X30, [SP,#0x70+var_s0]
ADD     X29, SP, #0x70
STR     W3, [SP,#0x70+var_5C]
STR     X1, [SP,#0x70+var_58]
MOV     X22, X0
MOV     W24, #0
CMN     W2, #1
NOP
NOP
LDR     X26, qword_FFFFFFFF0078BF138
LDRB   W19, [X26,#0x6C]!
B.EQ   loc_FFFFFFFF0077F35DC

```

notice these lines

```

NOP
LDR     X26, qword_FFFFFFFF0078BF138
LDRB   W19, [X26,#0x6C]!
B.EQ   loc_FFFFFFFF0077F35DC

```

if we go to that addr and scroll 0xA0 up...

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```

n:FFFFFFFF078BF090 ; _do_kern_dump+44tr ...
n:FFFFFFFF078BF098 EXPORT _PE_state
n:FFFFFFFF078BF098 _PE_state % 4 ; DATA XREF: _kdp_stackshot_kcdata_format:l
n:FFFFFFFF078BF098 ; _kdp_stackshot_kcdata_format+2D64to ...
n:FFFFFFFF078BF09C ALIGN 0x20
n:FFFFFFFF078BF0A0 qword_FFFFFFFF078BF0A0 % 8 ; DATA XREF: _PE_init_platform+48tw
n:FFFFFFFF078BF0A8 qword_FFFFFFFF078BF0A8 % 8 ; DATA XREF: _PE_init_platform+50tw
n:FFFFFFFF078BF0B0 qword_FFFFFFFF078BF0B0 % 8 ; DATA XREF: _PE_init_iokit:loc_FFFFFFFF0077
n:FFFFFFFF078BF0B8 ; _PE_init_platform+58tw
n:FFFFFFFF078BF0C0 qword_FFFFFFFF078BF0C0 % 8 ; DATA XREF: _PE_init_iokit:loc_FFFFFFFF0077
n:FFFFFFFF078BF0C8 qword_FFFFFFFF078BF0C8 % 8 ; _PE_init_platform+60tw
n:FFFFFFFF078BF0D0 ; DATA XREF: _PE_init_platform+6Ctw
n:FFFFFFFF078BF0E0 qword_FFFFFFFF078BF0E0 % 8 ; DATA XREF: _PE_init_platform+88tw
n:FFFFFFFF078BF0F0 ; _PE_create_console+11Ctr
n:FFFFFFFF078BF0F8 % 1

```

so, `_PE_state.bootArgs` is at offset `0xa0`, but it's easier to find it directly (edited)
and `boot_args.CommandLine` is at offset `0x6c`

let me show those in kernel I currently have on device
here IDA even got the right base and offset :)

```

ADK      X8, qword_FFFFFFFF078B1508
NOP
LDR      X26, [X8, #(qword_FFFFFFFF078B15A8 - 0xFFFFFFFF078B1508)]
LDRB    W21, [X26, #0x6C]!
CMN     W2, #1

```

so now let's read them in booted kernel

```

memctl> r 0xffffffff00d7b15a8
ffffffff00d7b15a8:  ffffffff00e084000

```

so, `PE_state.bootArgs` points to `0xffffffff00e084000` (edited)

let's dump it

```

Naomis-iPhone:/fox root# ./ios-kern-utils/kmem 0xffffffff00e084000 0x100
[*] Reading 256 bytes from 0xffffffff00e084000
02 00 02 00 00 00 00 00 00 00 00 00 0C F0 FF FF FF |.....|
00 00 00 00 00 08 00 00 00 00 00 00 98 7D 00 00 00 00 |.....}|...|
00 80 0B 02 08 00 00 00 00 00 60 7E 08 00 00 00 00 00 |.....~....|
01 00 00 00 00 00 00 00 00 00 0A 00 00 00 00 00 00 00 |.....|
80 02 00 00 00 00 00 00 70 04 00 00 00 00 00 00 00 00 |.....p.....|
20 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
00 80 08 0E F0 FF FF FF 5C E7 02 00 20 00 00 00 00 00 |.....\... ..|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |.....|

```

offset `0x6c` underlined

so from what we see boot args should be just space

" "

let's check that via `sysctl`

however, we can't really see space in terminal, so let's replace spaces with underscores too notice it

```

Naomis-iPhone:/fox root# sysctl kern.bootargs | sed 's/ /_/g'
kern.bootargs: __

```

confirmed, `bootargs` is indeed just " "

now as another test, let's try to write to those bootargs

```

memctl> ws 0xffffffff00e08406c helloworld
memctl>
[1]+  Stopped(SIGTSTP) ./memctl
Naomis-iPhone:/fox root# sysctl kern.bootargs
kern.bootargs: helloworld

```